



C<>deB^{ot}otics

1



Artificial Intelligence

Coding

Computational Thinking

Experiential Learning

Multidisciplinary Approach

Subject Integration

Art Integration

Skill Formation

Linked with SDGs



Windows 10
WITH OFFICE 2016

ANSWERS KEY

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DIGITAL LITERACY

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Worksheet-II

COMPUTER — A MAGIC MACHINE



IT PLANET-1 (CODEBOTICS)



Exercises

A. Tick [✓] the correct answer.

1. c 2. a 3. a 4. b

B. Write 'T' for True and 'F' for False statements.

1. F 2. F 3. T 4. T 5. T

C. Who am I?

1. KEYBOARD 2. MOUSE 3. CPU

D. Fill in the boxes.

1. MOVIES 2. PAINT 3. GAMES 4. TYPE
5. SEARCH

E. Write the use of a computer by looking at the picture.



1. Drawing and Coloring



2. Searching

F. Application-based Question

Television Screen

Activity

Find and Write

Find the missing part of each of the following computers and write its name in the space given below.



Keyboard



CPU



Mouse



Exercises

A. Tick [✓] the correct answer.

1. a 2. c 3. b 4. c 5. b

B. Write 'T' for True and 'F' for False statements.

1. T 2. F 3. F 4. T 5. F 6. T

C. Guess and complete the name of the following key(s).

1. ALPHABET 2. CAPS LOCK 3. ENTER
4. BACKSPACE

D. Application-based Question.

Spacebar

Activity Tick and Fill

A. Tick [✓] the correct key. One has been done for you.

1. COMPUTER

2. 5 + 5=10

3. MOUSE

4. KEYBOARD

5. MONITOR

<input checked="" type="checkbox"/> O	<input type="checkbox"/> Q	<input type="checkbox"/> V	<input type="checkbox"/> B
<input type="checkbox"/> -	<input checked="" type="checkbox"/> +	<input type="checkbox"/> R	<input type="checkbox"/> N
<input type="checkbox"/> Q	<input type="checkbox"/> A	<input type="checkbox"/> O	<input checked="" type="checkbox"/> S
<input type="checkbox"/> V	<input checked="" type="checkbox"/> B	<input type="checkbox"/> +	<input type="checkbox"/> -
<input type="checkbox"/> S	<input type="checkbox"/> N	<input checked="" type="checkbox"/> O	<input type="checkbox"/> A

Activity Unscramble

Unscramble the following words by using the clues. Write letters to complete the words.

1. N G T P I N O I E V D I E C

Clue: A Mouse

P O I N T I N G D E V I C E

2. I D L D M E G I E N F R

Clue: It is kept on right mouse button.

M I D D L E F I N G E R

3. E S O U M I R P T N O E

Clue: A small arrow on the screen

M O U S E P O I N T E R

4. A N D G R I G G

Clue: Pressing, holding and moving a mouse

D R A G G I N G



Exercises

A. Tick [✓] the correct answer.

1. a 2. c 3. a 4. c

B. Write 'T' for True and 'F' for False statements.

1. F 2. F 3. F 4. T

C. Fill in the boxes.

1. PENCIL 2. ERASER 3. SHAPES

D. Write the names of the following tools.

1.  Curve Tool

2.  Eraser Tool

3.  Brush Tool

E. Answer the following questions.

1. It is used to draw, color or edit pictures and shapes
2. Polygon Tool

F. Application-based Question

Text Tool

WORKSHEET-I

CHAPTERS 1 - 4

A. Tick [✓] the correct answer.

1. c 2. c 3. a 4. c 5. c

B. Write 'T' for True and 'F' for False statements.

1. F 2. T 3. F 4. F 5. T

C. Fill in the boxes.

1. ELECTRONIC 2. INTERNET 3. TYPE 4. POLYGON

PMP

5

DATA AND MEMORY

Exercises

A. Tick [✓] the correct answer.

1. a 2. a

B. Write 'T' for True and 'F' for False statements.

1. F 2. T 3. T

C. Fill in the blanks after unscrambling the letters.

1. INFORMATION 2. MEMORY

PMP



Exercises

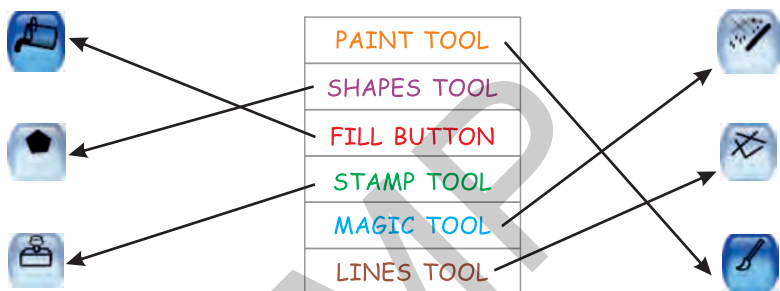
A. Tick [✓] the correct answer.

1. a 2. b 3. c 4. c

B. Write 'T' for True and 'F' for False statements.

1. T 2. F 3. F 4. T

C. Match the names of the tools with their pictures correctly.



D. Fill in the boxes.

1. DRAWING 2. SELECTOR 3. MAGIC 4. FILL

E. Answer the following questions.

1. Tux Paint is free drawing and coloring program.
2. It is used to draw different filled or unfilled shapes.

F. Application-based Question

Stamp tool



Exercises

A. Write 'T' for True and 'F' for False statements.

1. F 2. T 3. T

B. Fill in the boxes.

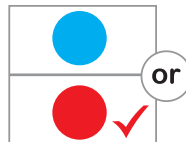
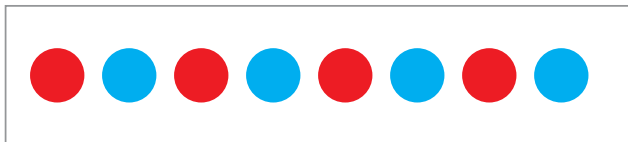
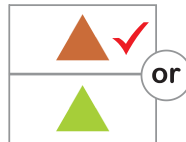
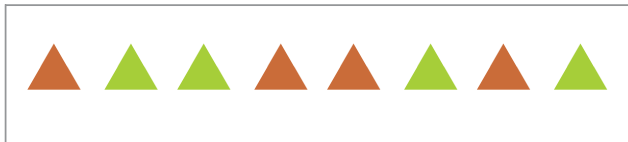
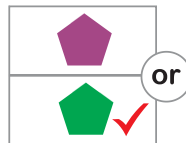
1. PATTERNS 2. DESIGN 3. SOLVE

Activity Identify

IDENTIFY THE COLOR PATTERN

What comes next?

Tick (✓) the correct color. One has been done for you.

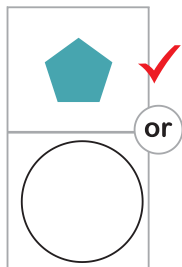
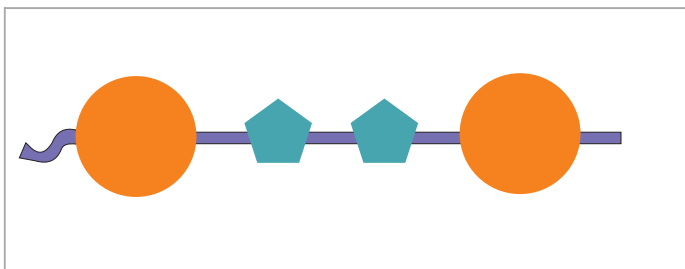
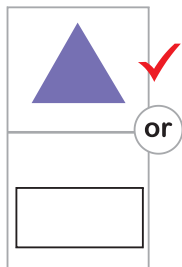
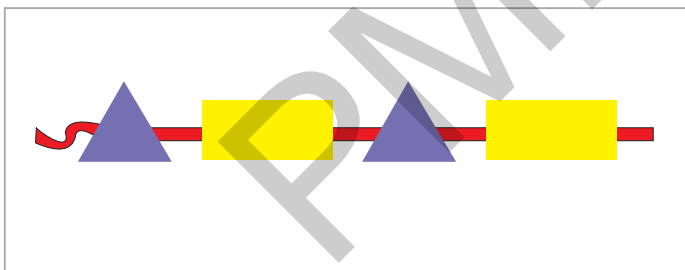
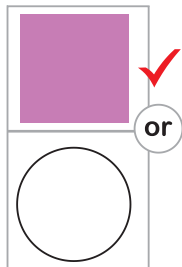
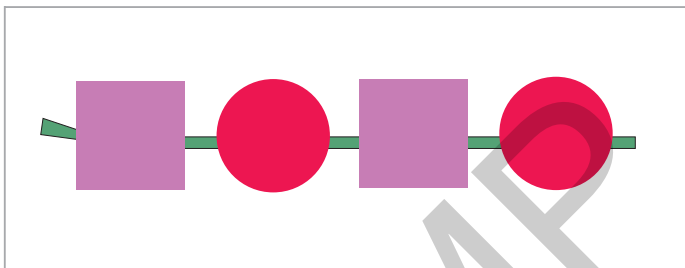
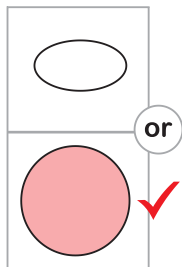
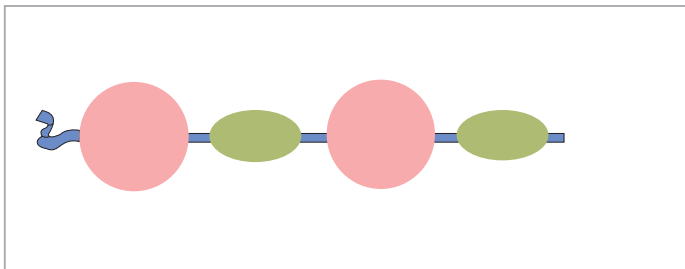


IDENTIFY THE SHAPE PATTERN

What comes next?

Identify and color the shape that comes next.

One has been done for you.

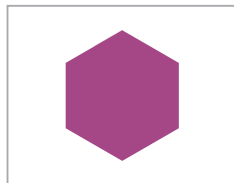
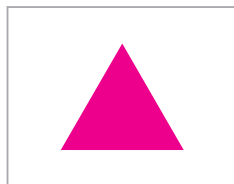
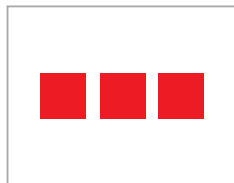
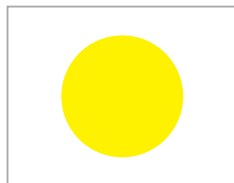
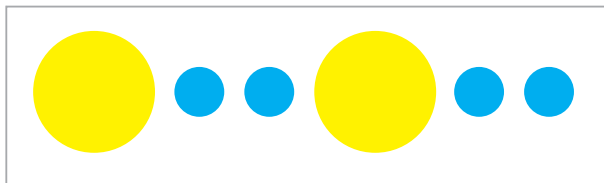


IDENTIFY THE SIZE PATTERN

What comes next?

Draw and color the shape and size that comes next.

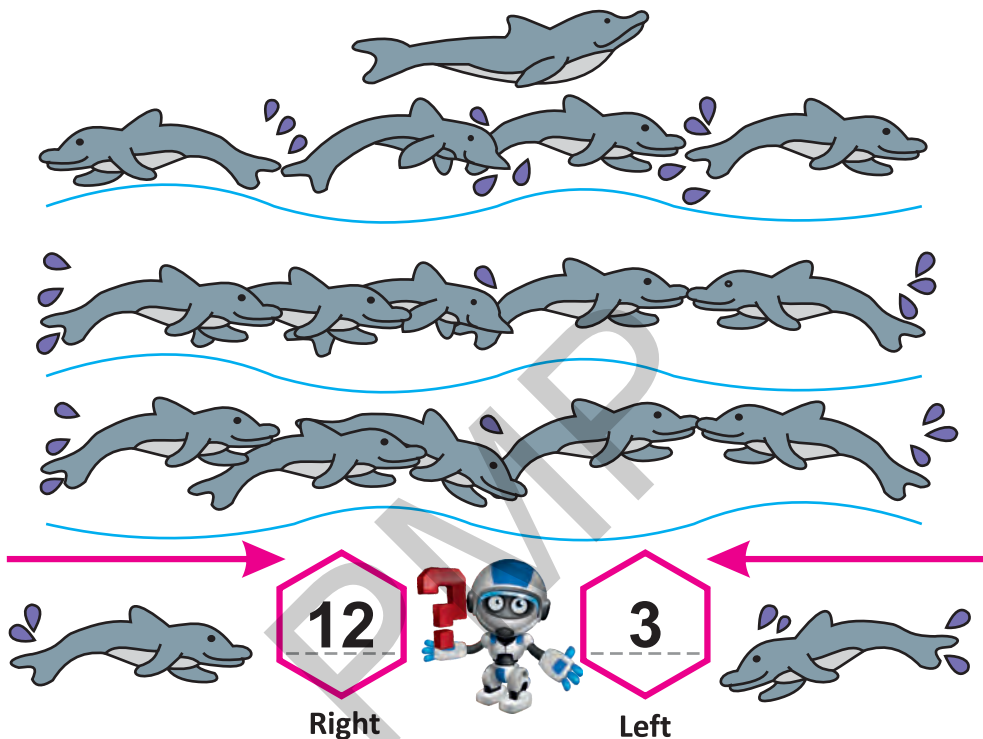
One has been done for you.



Activity Decomposition

HOW MANY?

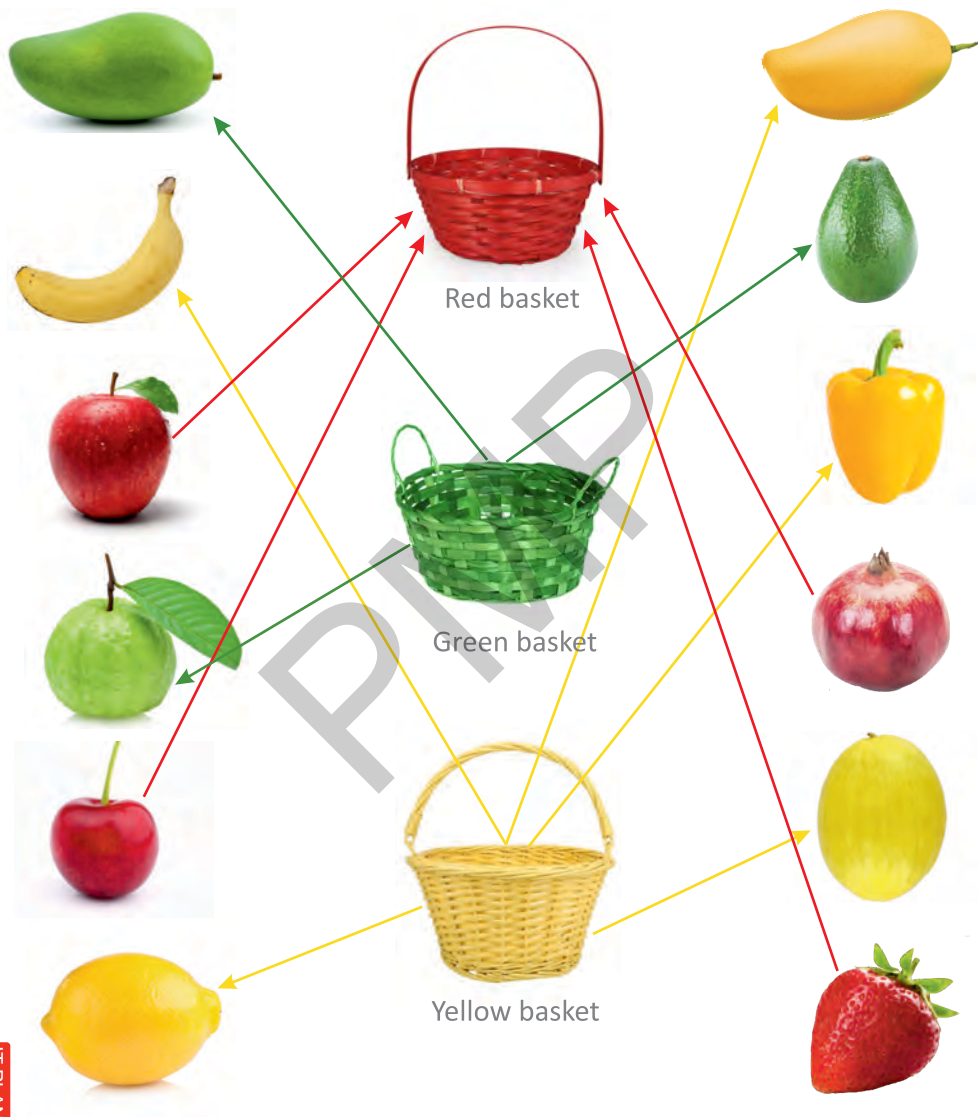
Count and write how many fish are facing left and how many right.



Activity Arranging

FRUITS IN THE BASKET

Match the fruits with the baskets of same color.





Exercises

A. Tick [✓] the correct answer.

1. b 2. c 3. c 4. b

B. Write 'T' for True and 'F' for False statements.

1. T 2. F 3. T 4. F

C. Fill in the boxes.

1. ARTIFICIAL 2. INTELLIGENCE 3. MACHINE
4. INTERNET

D. Application-based Question

AutoDraw

WORKSHEET-II

CHAPTERS 5 - 8

A. Tick [✓] the correct answer.

1. c 2. a 3. b 4. c 5. b

B. Write 'T' for True and 'F' for False statements.

1. T 2. T 3. T 4. F 5. T

C. Fill in the boxes.

1. Memory 2. Eraser 3. Design 4. Autodraw